

# Education Programs and Resources

BGCA offers developmentally appropriate Education programs and resources that Clubs can use to serve youth of all age groups.

<p><b>Middle Childhood</b> Ages 6-9</p>	<ul style="list-style-type: none"> <li>• Power Hour</li> <li>• Summer Brain Gain</li> </ul>	<ul style="list-style-type: none"> <li>• Computer Science Pathway</li> <li>• Digital Literacy Essentials</li> </ul>
<p><b>Late Childhood</b> Ages 10-12</p>	<ul style="list-style-type: none"> <li>• Power Hour</li> <li>• Summer Brain Gain</li> <li>• Computer Science Pathway</li> </ul>	<ul style="list-style-type: none"> <li>• Digital Literacy Essentials</li> <li>• Ultimate Journey</li> <li>• DIY STEM</li> </ul>
<p><b>Early Adolescence/ Tween</b> Ages 13-15</p>	<ul style="list-style-type: none"> <li>• Power Hour</li> <li>• Summer Brain Gain</li> <li>• Computer Science Pathway</li> <li>• Digital Literacy Essentials</li> </ul>	<ul style="list-style-type: none"> <li>• Ultimate Journey</li> <li>• DIY STEM</li> <li>• Money Matters</li> </ul>
<p><b>Adolescence/Teen</b> Ages 16-18</p>	<ul style="list-style-type: none"> <li>• Power Hour</li> <li>• Summer Brain Gain</li> <li>• Computer Science Pathway</li> <li>• Career Launch</li> </ul>	<ul style="list-style-type: none"> <li>• Money Matters</li> <li>• Diplomas to Degrees</li> <li>• Work-Based Learning</li> </ul>

All resources are available, free of charge, at [BGCA.net](https://www.bgca.net).