## Suggested Books for Book Clubs

## Grades 4-6

When selecting books for youth to read, there is a lot to consider. For example:

- Is the story engaging - a page turner that will make youth want to know what happens next?
- Is the reading level appropriate? (See Selecting Appropriate Books under Book Clubs During Power Hour in the Resources tab.)
- Do you love it? Does it spark your curiosity? Your enthusiasm will help inspire youth to enjoy it too.

The book should be a window into a new world or a mirror into youths' own. Does the story expose youth to new ideas, places, people or history that they've never seen before? That window into a new world is an important way to help youth learn, expand their horizons and develop empathy. Will youth see themselves and their community in the book? Books should allow us to see ourselves more clearly, as a mirror where we can examine ourselves and grow through the experiences of another person.

Use curated online lists to help you pick books around a theme or type. Start with the list below or search online for a list of books by topic. There is probably something already created!

## Diversity and Equity

- resilienteducator.com/classroom-resources/diverse-childrens-books
- ala.org/alsc/publications-resources/book-lists/2020Dia
- ala.org/alsc/publications-resources/book-lists/socialjustice


## Inclusion

- readingmiddlegrade.com/middle-grade-books-about-disability-physical-diabilities
- imaginationsoup.net/learning-differences-childrens-books


## Girl Empowerment

amightygirl.com/book-club-reading-list

## Reluctant Readers/Boys

readingmiddlegrade.com/middle-grade-books-for-boys

## Graphic Novels

ala.org/aboutala/offices/resources/its_elementary_graphic_novels

Always keep youth voice in mind. Find the readers in your Club and ask for suggestions on books they loved. Get to know your local librarian and ask what's popular with youth in your community. Ask teachers for books that might compliment, but not duplicate, what they are reading in class.

The list below includes books that have been suggested by Club staff to be useful with their members. Asterisks (*) indicate books from Summer Brain Gain Read units, and guidance is available at BGCA.net/SummerBrainGain.

$\left.$| Transitional Readers | Author |  |
| :--- | :--- | :--- |
| Dragons in a Bag | Zetta Elliott | Summary and Links |
| Series focused on a primarily African American family who are <br> struggling to keep things together after the father passes away. <br> Humor, fantasy and an exciting adventure keep youth engaged. |  |  |
| Alvin Ho: Allergic <br> to Girls, School and <br> Other Scary Things | Lenore Look |  |
| Established Readers |  |  |
| The Crossover | Kwame Alexander | Sally J. Pla | | Stanley invents his own Superhero to help him cope with being |
| :--- |
| the younger brother and other anxiety-producing situations. | \right\rvert\, | Stanley Will |  |
| :--- | :--- | :--- |
| Probably Be Fine | Peter Brown novel details one year of Roz's life as a robot on an island |
| inhabited by a set of curious and very social animals. Roz adopts |  |
| Brightbill, an abandoned duck who needs love and care. |  |


| Advancing, Engaged <br> Readers | Author | Summary and Links |
| :--- | :--- | :--- | The Westing Game* | Ellen Raskin | A mystery in which 16 heirs to Sam Westing's fortune <br> compete to win a $\$ 200$ million inheritance. They must <br> work in pairs and use the clues provided in his will to <br> solve the mystery of his murder. The pair that solves <br> the mystery will inherit his fortune and control of <br> his company. |  |
| :--- | :--- | :--- |
| The Parker <br> Inheritance* | Varian Johnson | Candice, a 12-year-old girl, finds a mysterious letter in <br> her grandmother's attic. With her new friend Brandon, <br> she finds clues and solves puzzles to unlock stories <br> from the town's past and access an enormous fortune. |
| New Kid | Jerry Craft | Graphic novel that explores how race and class issues <br> impact friendships at school. |
| Surviving the | Stephanie S. Tolan | Jake Semple's parents are incarcerated, <br> and he has gotten into so much trouble at school <br> that he is sent to live with the Applewhites, a family <br> of creative artists. They have an unusual approach <br> to education that allows their children to explore their <br> own interests and design their own education. Jake is <br> skeptical but joins in and gradually finds out who he <br> really is and which talents, passions and interests <br> drive him. |
| Applewhites* |  |  |

